76896/76879 Asst._FurReal Friends NB Lamb IB

FAR Date: July 14., 2006

AGES 4+

76896/
76879 Asst.

FurReal friends®

Lamb

INSTRUCTION MANUAL

Hasbro®

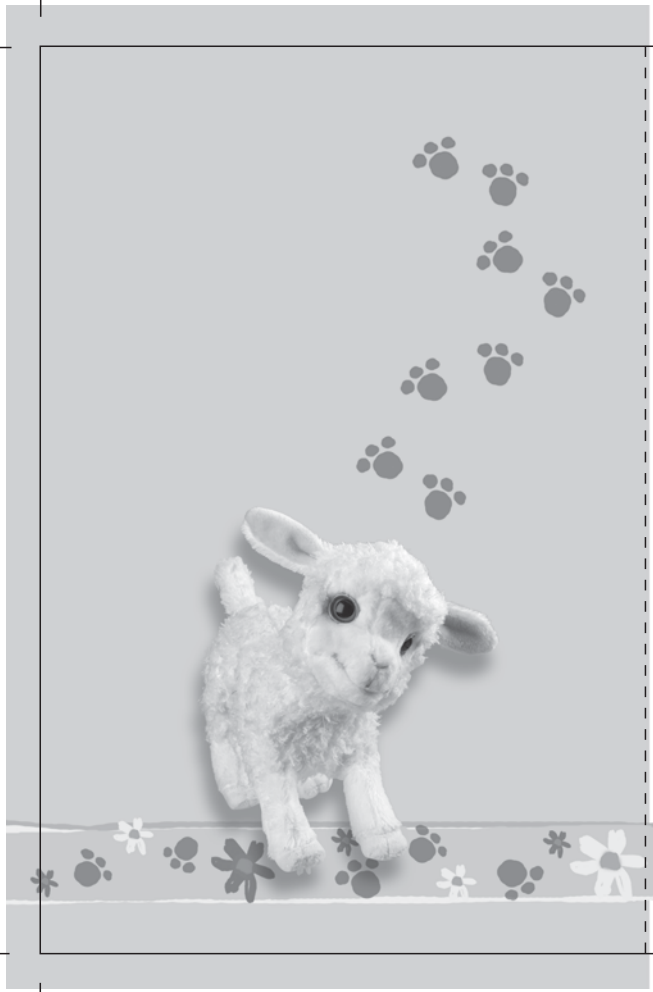
TIGER ELECTRONICS®

Product and colors may vary.
© 2006 Hasbro, Pawtucket, RI 02862 USA.
All Rights Reserved. TM & ® denote U.S.
Trademarks. Hasbro Canada, Longueuil,
QC, Canada J4G 1G2.
U.S. Pat. No. 6811461

P/N 6615470000

Register your pet's name at:
www.furrealfriends.com

Questions? Call 1-800-844-3733



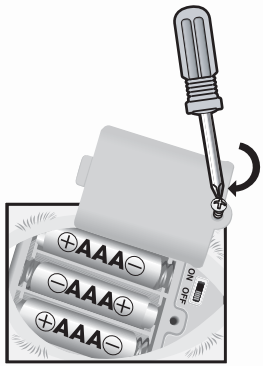
Thank you for purchasing this FURREAL FRIENDS™ toy! For maximum play value, please read and follow instructions carefully.

x3
1.5V AAA or LR03 size
NOT INCLUDED

ALKALINE BATTERIES REQUIRED
Phillips/cross head screwdriver (not included) needed to insert batteries.

TO INSERT BATTERIES

Use a Phillips/cross head screwdriver (not included) to loosen screw in battery compartment door (screw remains attached to door). Remove door and insert 3 x 1.5V "AAA" or LR03 size alkaline batteries. Replace door and tighten screw.



⚠ CAUTION: TO AVOID BATTERY LEAKAGE

1. As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. In other countries, have the doctor call your local poison control center.
2. Make sure the batteries are inserted correctly and always follow the toy and battery manufacturer's instructions.
3. Do not mix old and new batteries, alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

IMPORTANT: BATTERY INFORMATION

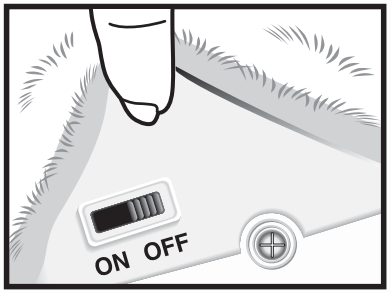
Please retain this information for future reference. Batteries should be replaced by an adult.

⚠ CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.
8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.

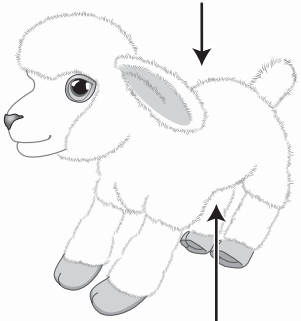
GETTING STARTED

To activate your lamb, insert batteries, then slide the ON/OFF switch to the "ON" position. Your lamb is now ready to play.



Back sensor

When you pet your lamb on its back, it will move up and down, tilt its head and "baa".



Battery door & ON/OFF switch

A sensor is a part of the toy that responds to your touch!

PLAYING WITH YOUR LAMB

Play mode

Your lamb responds to your touch by moving up and down, moving its head and tail and making lots of lamb sounds! The more you pet your lamb, the happier it will be!

Calm mode

If you press and hold down your lamb's back for a few seconds, it will stretch its front legs (with a little sigh!). It will then return to its full upright position. It'll make calm noises and slow, small movements. To return to Play Mode, just pet its back again.

Hangout mode

After a few moments of non-activation, your lamb will "baa" a little bit to get your attention. It will also move up and down a few times. After a few more moments of non-activation, it will quiet down and rest, with its eyes remaining open. To re-activate, just pet its back again.

Note: The toy uses battery power whenever switch is in the "ON" position. To conserve batteries, move switch to "OFF" position when you're not playing with your pet.

CLEANING INSTRUCTIONS

To clean toy, gently brush its fur with a cloth or soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains.

- Do not put in the washing machine.
- Do not submerge in water.
- Do not use detergent or stain removers on fur.
- Do not get wet; to remove stains use only a slightly damp cloth on the fur.
- To prevent staining fur, wipe off dirt immediately.
- If toy gets wet, remove batteries and dry the fur; once fur is completely dry, replace batteries.
- Avoid spilling food or beverages on the toy.
- Do not throw or kick the toy, and do not push sharp objects through the speaker openings.
- Do not leave toy in direct sunlight; high temperatures will destroy the mechanism.

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.